

# ORSO SPORTS HUB - SCOREKEEPER QUICK GUIDE

## Before kick-off

- Open the correct match in Mobile Scorer or Match Console.
- Check teams, score, status, lineups, and clock before starting.
- Keep this page open during the match; avoid unnecessary refreshes.

## Main live actions

Action	Tap	Result
Start	Start	Clock starts and public scoreboard updates.
Goal	Player > Goal > minute	Score +1, player goal +1, timeline event.
Assist	Player > Assist	Assist stat updates.
Yellow/Red	Player > Card	Card stat and disciplinary tracking update.
Substitution	Player OUT > player IN	Lineup and timeline update.
2nd Half	2nd Half	Clock continues from 45:00.
Full Time	Full Time	Match status becomes FULL TIME.
Mistake	Undo Last Action	Corrects latest safe action.

## Emergency backup

- If internet drops, write events on paper: minute, team, player, event type.
- Enter missed events when connection returns.

## Football clock behavior

Stage	Display
First half	00:00 to 45:00
First-half stoppage	45+1, 45+2, etc.
Half time	HT
Second half	45:00 to 90:00
Second-half stoppage	90+1, 90+2, etc.
End	FULL TIME

## Golden rules

- Record each event immediately after it happens.
- Check the correct team and player before saving.
- Use Undo immediately if a mistake happens.
- Only admins should remove older events.
- Set Half Time and Full Time clearly.
- Ask the main admin before changing old data.

## Quick match completion checklist

- Final score is correct.
- All goals/cards/substitutions are entered.
- Clock/status shows FULL TIME.
- Match report is checked and ready to print.